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1 Measurement-based models of delivery and interference in static wireless networks   ■

Charles Reis, Ratul Mahajan, Maya Rodrig, David Wetherall, John Zahorjan
August 2006 **ACM SIGCOMM Computer Communication Review , Proceedings of the
2006 conference on Applications, technologies, architectures, and
protocols for computer communications SIGCOMM '06**, Volume 36 Issue 4
Publisher: ACM Press
Full text available: 🔲 pdf(407.85 KB)   Additional Information: full citation, abstract, references, index terms

> We present practical models for the physical layer behaviors of packet reception and
> carrier sense with interference in static wireless networks. These models use
> measurements of a real network rather than abstract RF propagation models as the basis
> for accuracy in complex environments. Seeding our models requires N trials in an N node
> network, in which each sender transmits in turn and receivers measure RSSI values and
> packet counts, both of which are easily obtainable. The models then predict ...

> **Keywords**: RSSI, interference, modeling

2 Achieving bounded fairness for multicast and TCP traffic in the Internet   ■

Huayan Amy Wang, Mischa Schwartz
October 1998 **ACM SIGCOMM Computer Communication Review , Proceedings of the
ACM SIGCOMM '98 conference on Applications, technologies,
architectures, and protocols for computer communication SIGCOMM
'98**, Volume 28 Issue 4
Publisher: ACM Press
Full text available: 🔲 pdf(1.85 MB)   Additional Information: full citation, abstract, references, citings, index terms

> There is an urgent need for effective multicast congestion control algorithms which enable
> reasonably fair share of network resources between multicast and unicast TCP traffic
> under the current Internet infrastructure. In this paper, we propose a quantitative
> definition of a type of bounded fairness between multicast and unicast best-effort traffic,
> termed "essentially fair". We also propose a window-based Random Listening Algorithm
> (RLA) for multicast congestion control. The algorithm is proven ...

> **Keywords**: Internet, RED and drop-tail gateways, flow and congestion control, multicast,
> phase effect

3   ■
MANETs: Gateway adaptive pacing for TCP across multihop wireless networks and
the Internet

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EP1122917 Microsoft european software patent - System and method ...
The method also includes generating a plurality of **irregular interval** ... A computer
network comprising: a **receiver node**; and at least one **sender node** ...
gauss.ffii.org/PatentView/EP1122917 - 66k - Cached - Similar pages

Nat' Academies Press, **Traffic** Management for High-Speed Networks ...
At various **times**, the **receiver** sends credits to the **sender** indicating ... Adaptive buffer
allocation can be implemented at the **sender** or **receiver node**. ...
newton.nap.edu/books/0309057981/html/6.html - 52k - Cached - Similar pages

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intermediate **node**. The resultant inter-arrival **time** ... [**Sender**]. RTP. CBR. UDP. CBR.
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tentially omitted if the **receiver** and **sender** are sharing. same portion of data at the first
place. ... spect to each **node**. To avoid heavy **network traffic** ...
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SAE Technical Paper Template
Each **node** in this real-**time network** refers to this global **time** and the point ... If the
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Architectural Support for Efficient Multicasting in **Irregular** Networks
Such a computing environment typically consists of processing **nodes** interconnected
through a switch-based **irregular network**. Many of the problems that were ...
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\bf The Use of End-to-end Multicast Measurements for ...
Starting with the set of **receiver nodes** R, select the pair of **nodes** j,k in ... and queue
overflow at **network nodes** as multicast probes compete with **traffic** ...
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[PS] Credit-Based Flow Control for ATM Networks
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Section 3 presents two general kinds of **network traffic** that. flow control must cope with. ...
sender or **receiver node**. As depicted by Figure 3, in a ...
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[PDF] Topology Discovery Schema for All Optical Packet-Switched Networks
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place in the **network node** closest to the **receiver**. ... The routing decision for a packet has
to be made during the **time interval** between receiving ...
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[PS] Investigating the Synchronous Bandwidth Allocation in an FDDI ...
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including both the **sender** and **receiver** hosts, and the **network**, and allowing multiple
applications,. communicating with applications on other **nodes** through ...
research.cs.tamu.edu/real**time**/publication/feng-tech-95.ps.gz - Similar pages

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